

1. Use the table below to list the Instructional Software titles available for your grade level(s)/content area(s) and provide a brief description of what learning standards could be addressed by each. You may include free web-based games, tutorials, drills, and simulations that are appropriate to your grade level/content area. Identify the learning theories that undergird the design of each title.

INSTRUCTIONAL SOFTWARE					
Title	Basic Description	Content Area/ Standards	Grade Level(s)	Learning Theories	Thinking Skills
	<i>(Consider including type(s) of software: drill/practice, tutorial, game, simulation) (Consider using terms to describe features: adaptive, self-paced, whole-class, assessment, reporting/monitoring) (include URL if Web-based. Also include free or commercial. Passwords)</i>				<input type="checkbox"/> Knowledge/ Comprehension <input type="checkbox"/> Application/ Analysis <input type="checkbox"/> Synthesis/ Evaluation
SmartMusic	drill/ practice, some tutorial (shows fingerings), adaptive, self-paced (or not, depending on teacher settings), assessment, reporting/ monitoring; students may access at home with subscription	Music – Instrumental	6-12	Direct	<input checked="" type="checkbox"/> Knowledge/ Comprehension <input checked="" type="checkbox"/> Application/ Analysis <input type="checkbox"/> Synthesis/ Evaluation
MusicTheory.net	drill/practice, tutorial (students can learn without teacher input), adaptive (students can choose level of difficulty), self-paced , assessment – free online site: <a href="http://musictheory.net">http://musictheory.net</a> - has an app available for iPad which makes many of the features available on the iPad	Music Theory	6-12	Direct	<input checked="" type="checkbox"/> Knowledge/ Comprehension <input checked="" type="checkbox"/> Application/ Analysis <input type="checkbox"/> Synthesis/ Evaluation
GarageBand	drill/practice, tutorial, assessment – mostly thought of as a productivity tool, there are some instructional features to assess performance	Music - Instrumental	6-12	Direct/ Constructive	<input checked="" type="checkbox"/> Knowledge/ Comprehension <input checked="" type="checkbox"/> Application/ Analysis <input type="checkbox"/> Synthesis/ Evaluation

2. Use the table below to list available e-books and e-reference materials for your grade level(s)/content area(s) and provide a brief

Title	Basic Description	Content Area/ Standards	Grade Level(s)
	<i>Title, URL, overview of content, etc.</i>		
Musical Terms Music Glossary	<a href="http://www.naxos.com/education/glossary.asp">http://www.naxos.com/education/glossary.asp</a> online dictionary of musical terms	Music Vocabulary	6-12

description of what learning standards could be addressed by each.

3. Choose one Instructional Software title and describe how you could use this piece of software to help students in your school learn required learning standards in your certification area.

Software: SmartMusic
Standards Addressed: Instrumental Performance, specifically intonation and rhythmic accuracy, tuning
Grade Level/Content Area: 6-12, Instrumental Music
<p>Description of how to implement in the class:                      I use SmartMusic to assess intonation and rhythmic accuracy. I will also be using it to assess sight-reading with new feature added this year. Students can also use the software to study music we learn in class either on a classroom computer or at home via subscription. Analysis can be done in class with software being displayed via projector. A looping feature is available so students can practice along with the software either individually or as a class. Tools are also available, such as metronome and tuner (standards exist for both).</p>